

WSG Crab Team

Transect Data Sheet

Date:	Site #:	Volunteers
Site Name:		Participating:

Quadrat Survey

Set 10 quadrats at assigned distances along transect. Estimate percent cover (nearest 5%) in each.

Quadrat 1

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Total wrack should not exceed 100% Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 2

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 3

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 4

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 5

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 6

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 7

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 8

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 9

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

Quadrat 10

Random Distance (m):

1. Estimate wrack, then remove:	2a. Attached algae (0-100%)	
Wrack (dislodged floating material)	2b. Cover: Live epifauna	
Eelgrass (dead or live)	Routed veg	
Terrestrial veg (as wrack)	*Cover total (2b) = 100% Bare	
Seaweed	3. Sediment Mud Sand Gravel	
Trash	(circle 1) Bedrock Riprap Cobble	

